

# David Fishlock, Software Developer

## Profile

An experienced and self-driven Software Developer. Proficient with a broad range of application development frameworks. Experience of the full software delivery lifecycle and agile software development methodologies. Effective within a distributed remote environment, utilising best practices for asynchronous communication.

## Details

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## Skills

- React / Redux
- Vue
- HTML / CSS
- Javascript / Typescript
- WPF / UWP / .NET Core
- C# / XAML / MVVM
- UI Development
- Localisation
- Agile Scrum / Kanban
- Git
- Docker

## Experience

### Freelance

#### Software Developer | July 2016 – Present

Providing software consultancy services for small businesses, charities, and NGOs. Freelance projects generally focus towards the front-end, using modern JavaScript frameworks like React and Vue on the web, and WPF / UWP for Windows desktop applications.

### Coconut Platform

#### Senior Frontend Developer | Mar 2022 – Mar 2023

Took ownership of the of a React-based accounting platform frontend with a significant amount of technical debt.

Converted the codebase to Typescript, clearing a significant backlog of defects and implementing extensive integration and unit testing.

Delivered the UI for many new product features to tight deadlines, providing input to UX and UI design.

### Doist

#### Senior Software Developer | Jan 2019 – Aug 2021

Developed desktop clients for the company's web services using Microsoft Universal Windows Platform.

Directly responsible for the management and development of a number of integrations with external web services, built using React + Redux, TypeScript, and NodeJS.

Led an initiative to rebuild and improve the content of internal and public documentation. Defined and managed processes for the certification, and publishing of third-party integrations.

## Microsoft

Senior Software Developer (Contract) | Dec 2013 - Dec 2014, Dec 2015 - July 2016

A member of the Windows Phone UK Centre of Excellence, developing high profile Windows Phone and Universal Windows applications for Microsoft and their strategic partners. The team used agile methodologies and a test-driven approach to ensure applications were delivered to high standards.

## Nokia

Senior Software Developer | July 2007 - Oct 2013

Developed applications delivering Music, Video and eReading solutions to Windows Phone, Windows 8, Meego, and Android devices. Technologies used during this role included C#, XAML, WPF, Silverlight, Xamarin, Qt, HTML/CSS/JavaScript, and Flash.

Led the investigation and initial development of applications for new device platforms, mentoring and onboarding team members as projects increased in maturity. Gave valued input to the design process through rapid prototyping and consultation on best UX practice for each device platform.

## On Demand Distribution

Frontend Web Developer | Oct 2006 - July 2007

Delivered the user interface for a new desktop and mobile music distribution platform, supporting an array of mobile devices with varying capabilities and screen resolutions.

## Cylix

eLearning Applications Developer | Apr 2006 - Oct 2006

Worked on Flash-based E-Learning applications, creating interactive tutorials and managing the XML content defining the tutorials and visual assets.

## Team Rubber

Frontend Web Developer | Aug 2005 - Apr 2006

Created viral marketing games and web applications using Flash, HTML, and JavaScript. Worked to tight deadlines, whilst maintaining a focus on high quality levels.

## Education

### Scrum Alliance

Certified Scrum Master | 2010

### City of Bristol College

BTEC National Diploma – Multimedia / New Media | 2000 – 2002

Passed with Merit

### Clevedon Community School

9 GCSEs (including Maths, English x2, Science x2) | 1995 – 2000

Grades A\*-B